

4. BASIC RESPONSES

Jump raises - minors Inverted: 1m-3m=4-6 HCP, 1♣-2NT/1♦-3♣ 7-9 HCP 5+ support
 Jump raises - Majors Preempt: 4+ support, 0-5 HCP
 Jump shifts after minor opening 1♣-2♦=GF 5+♦, 1♦-3♣ 7-9 HCP 5+♦s, 1♣-2M/3♦ PRE
 Jump shifts after Major opening ART agreeing suit
 Responses to strong 2 suit open. 2♦ A/K/Q/Q or better, 2♥ no A/K/Q/Q, 2♠/2NT(H)/3m 5+ 2 of AKQ
 Responses to 2NT opening Puppet Stayman & transfers

5. PLAY CONVENTIONS

| Show priorities | Versus | Suit | (or both) | Versus | NoTrump | (if different) |
|-----------------------------------|--------|---|-----------|--------|---------|----------------|
| Leads Sequences: | | Overlead All | | | | |
| Four or more with an honour | | 4th highest | | | | |
| From 4 small | | 2nd highest | | | | |
| From 3 cards (no honour) | | Middle | | | | |
| In partner's suit | | Top of 2, low from 3 | | | | |
| Discards | | Low odd=ENCRG, even=S/P | | | | |
| Count | | Low-High = Even | | | | |
| Signal on partner's lead: | | Low ENCRG | | | | |
| Signal on declarer's lead: | | S/P | | | | |
| Notes | | Signal on A lead against a suit contract is reverse attitude for trick 3. | | | | |

6. SLAM CONVENTIONS

4♣ Gerber ☒ over NT only
 4NT: Blackwood ☒ RKCB 1430 3014 when agreed suit is ♣
 Asking Bids ☐ Cue Bids ☒

7. OTHER CONVENTIONS

Kokish relay (2♣-2♦-2♥-2♠ ...) Kokish game tries when MAJ agreed
 Texas Non-serious cue bids
 Leaping Michaels over weak 2 opening
 Smolen
 2 way checkback after three 1 level actions

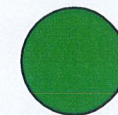
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AUSTRALIAN BRIDGE
 FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos. 335533 John GROSVENOR
 & Names: 1071981 Mardi GROSVENOR
 Basic System: 2/1 Game Force, Transfers over 1♣
 Brown Sticker ☐ Classification: Green ☒ Blue ☐ Red ☐ Yellow ☐
1. OPENING BIDS Describe strength, min.length, or specific meaning Canapé ☐

1♣ 1+♣, 11-14 BAL or 11-20 5+♣, no 5M 1♥ 11-20, 5+♥
 1♦ 1+♦, 18-19 BAL or 11-20 5+♦, no 5M 1♠ 11-20, 5+♠
 1NT (14)15-17 BAL may contain 5 card Major ☒

1NT Responses 2♣ Stayman
 2♦ Tfr ♥ (2♠ = 4+ max, 3♥ = 4+ min) 2♠ Range probe / tfr ♣ (2NT min, 3♣ max)
 2♥ Tfr ♠ (2NT = 4+ max, 3♠ = 4+ min) 2NT Tfr ♦
 (Dbl) XX=3334, any=4/4, /=5+ suit F->XX other 3♣ puppet Stayman, 4♦/4♥ tfrs

2♣ 20+ HCP GF (not 20-21 BAL) or 9+ playing tricks in a major
 2♦ 6-9(10), 6♦
 2♥ 6-9(10), 6♥
 2♠ 6-9(10), 6♠
 2NT 20-21 BAL 3NT
 other

2. PRE-ALERTS

3. COMPETITIVE BIDS / OVERCALLS

Doubles Support X and XX, Maximal, Take Out, Negative, Negative DBL thru 4♠
 Responsive Responsive DBL thru 4♠
 Jump overcalls Weak 6+ card suit Unusual NT 5:5+ lower unbid, 6-9/16+
 1NT overcall: (immediate) 15-18 BAL (re-opening) 12-14 BAL
 Immediate cue: (minor) 5:5+ MM, 6-9/16+ (Major) 5:5+ other M&m, 6-9/16+
Over: Weak Twos X=T/O (LEB), suit=11-15 Opening Threes X=T/O
 Opponent's transfers X=bid suit, TFR suit=T/O of TFR suit, all others NAT (5+)
 Opponent's 1NT Strong: X=4M&5+m (2♣=P/C m, 2♦=bid M, 2♥♠ NAT), 2♣=MM (2♦= no pref),
 2♦=6+M, 2♥♠=M&m, 2NT=mm.
 Weak: X=PEN (14+BAL), 2♣=MM (2♦=no pref), 2♦=16+ 5+M, 2♥♠=opening<16 5+M, 2NT=mm